

Representing Digital Twins

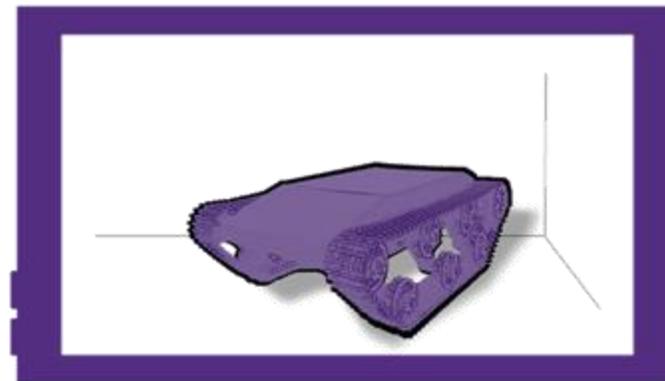
John Morris

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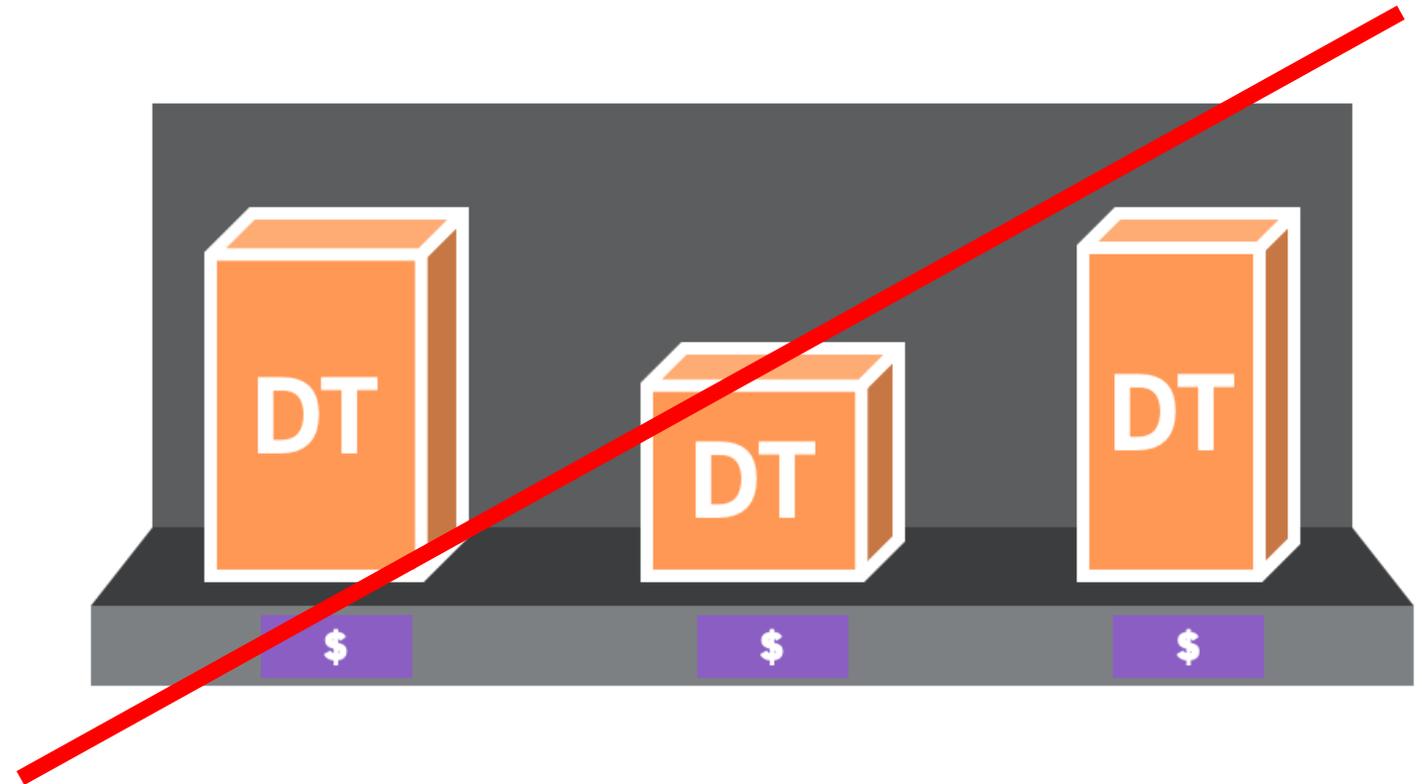
A digital twin is a virtual representation of a real thing



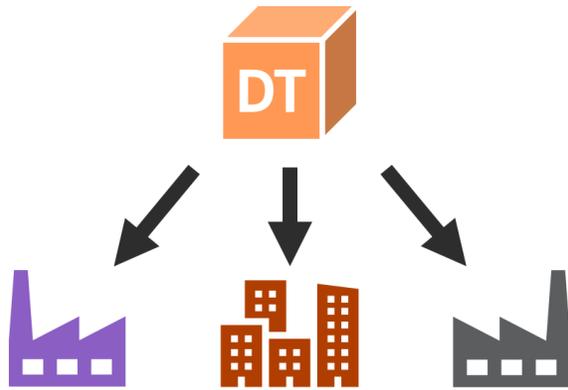
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Current Digital Twins

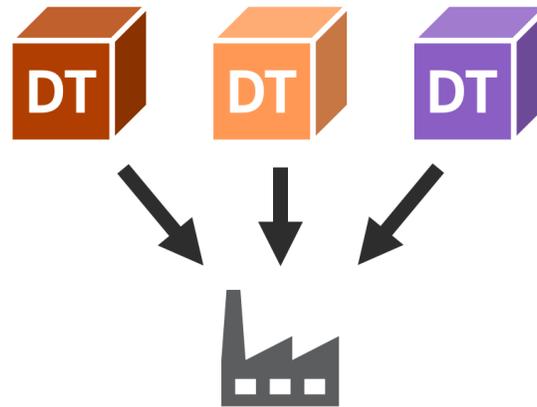
- Bespoke
- Expensive:
 - Software
 - Expertise
 - Time
- Robust digital thread



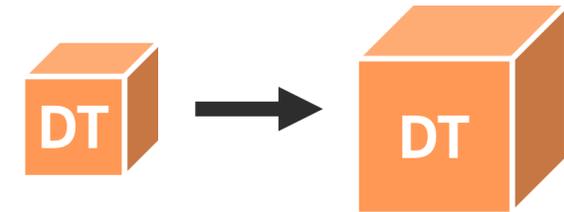
Interoperable DTs are Useable DTs



Redeployable
DT function in multiple organizations



Modular
DTs interface with other DTs



Scalable
DTs grow with a company's resources

No current representational system allows for interoperable digital twins

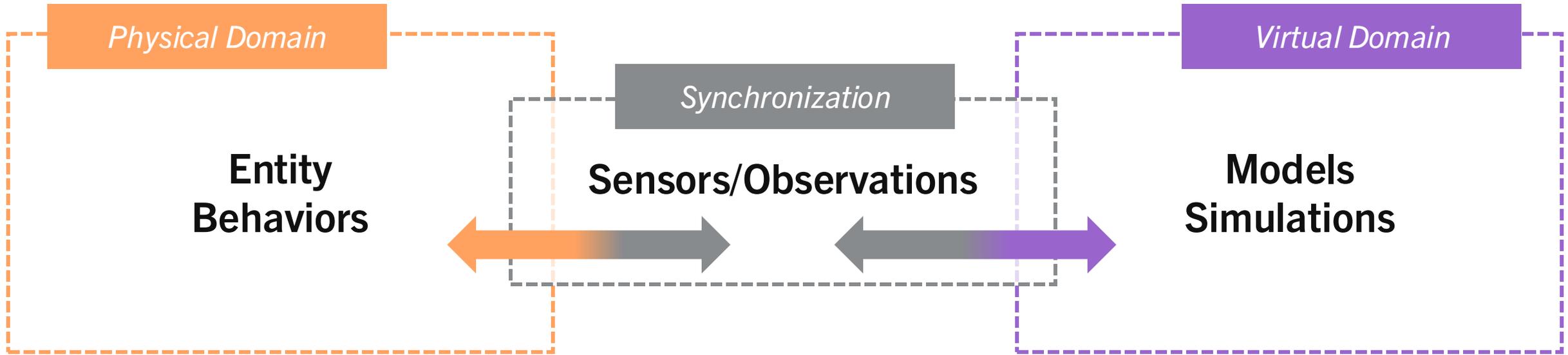
DT Language (Azure)

Programming scripts

Software ecosystems/PLM systems

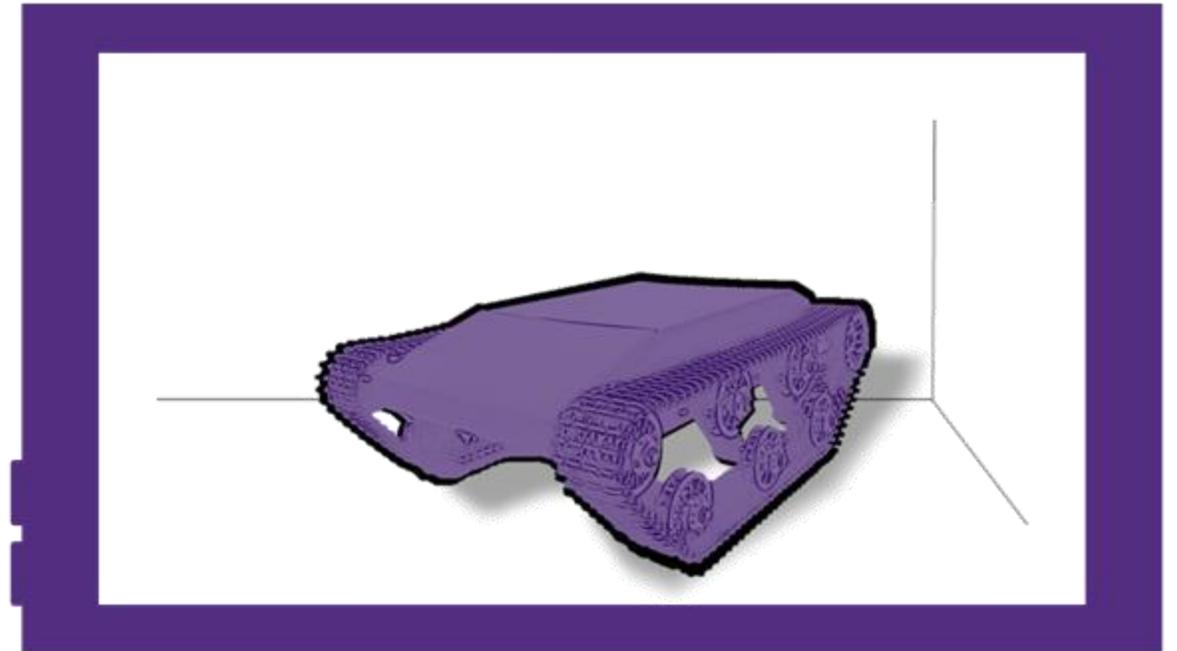
Distributed silos

Composition of a DT



All components must have interoperability

Models and model connections
Observations and data
Simulations



Digital twins are systems



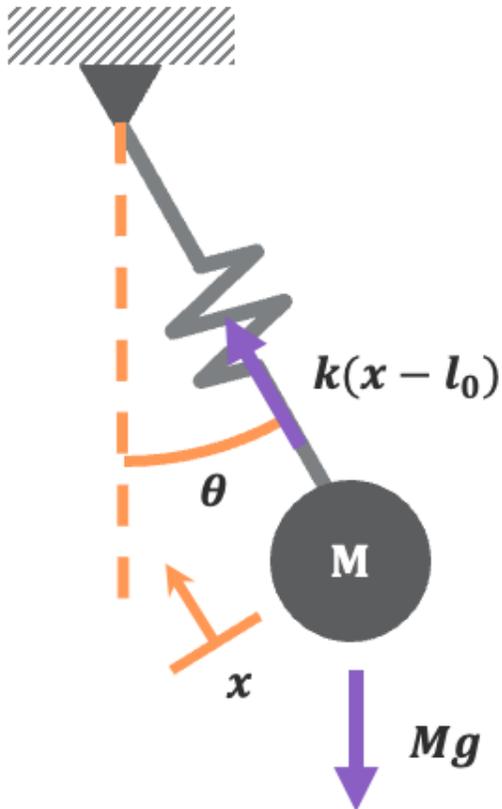
Model Representations

Models describe real-world systems

Real systems are made of real relationships

Models are made of assumed relationships

Model Representations



$$\ddot{\theta} = \frac{1}{l_0 + x}(-g \sin \theta - 2\dot{x}\dot{\theta})$$

$$\ddot{x} = (l_0 + x)\dot{\theta}^2 - \frac{k}{M}x + g \cos \theta$$

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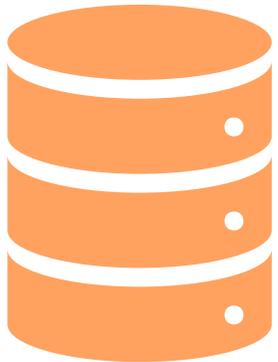
block Pendulum
  extends BasePendulum;
  constant Real PI=3.141592653589793;
  output Real phi(start=PI/4), phid;
  equation
    phid = der(phi);
    p.m*p.L*p.L*der(phid) + p.m*p.g*p.L*sin(phi) = u;

    pos = {p.L*sin(phi), -p.L*cos(phi)};
    vel = der(pos);
  end Pendulum;
  
```

Observation Representations

$$\theta_0 = \frac{\pi}{3} \text{ rad}, \quad x = 0.1 \text{ m}, \quad M = 0.1 \text{ kg}, \quad k = 1.5 \text{ kg/s}^2$$

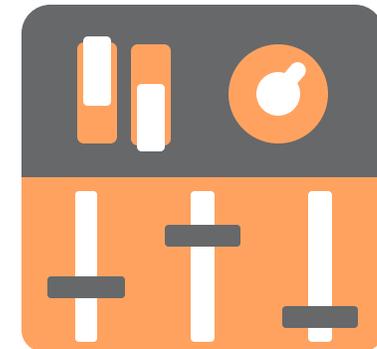
Databases



Data Streams

1010
1010

Simulated Inputs

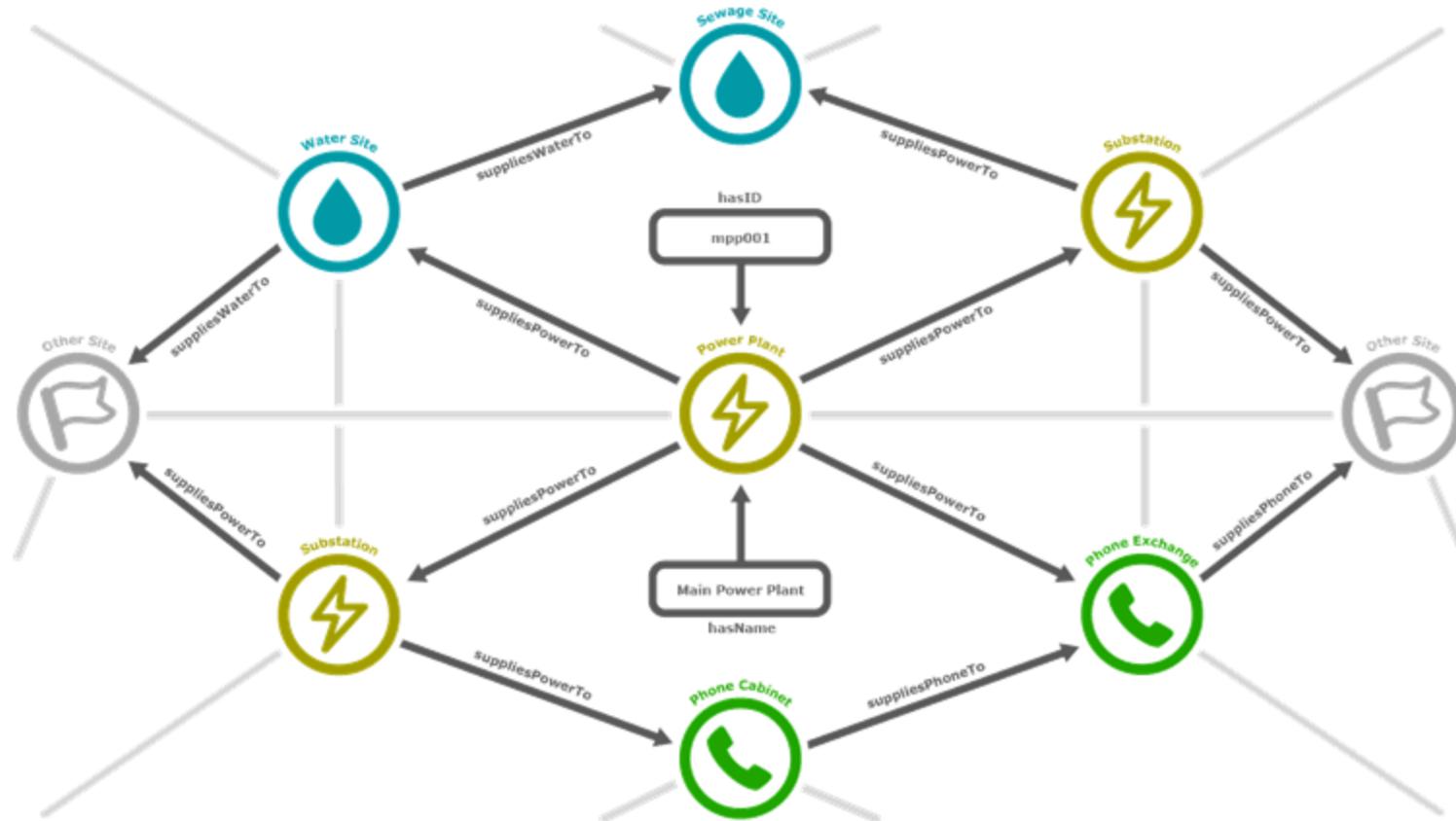


Simulation Representations

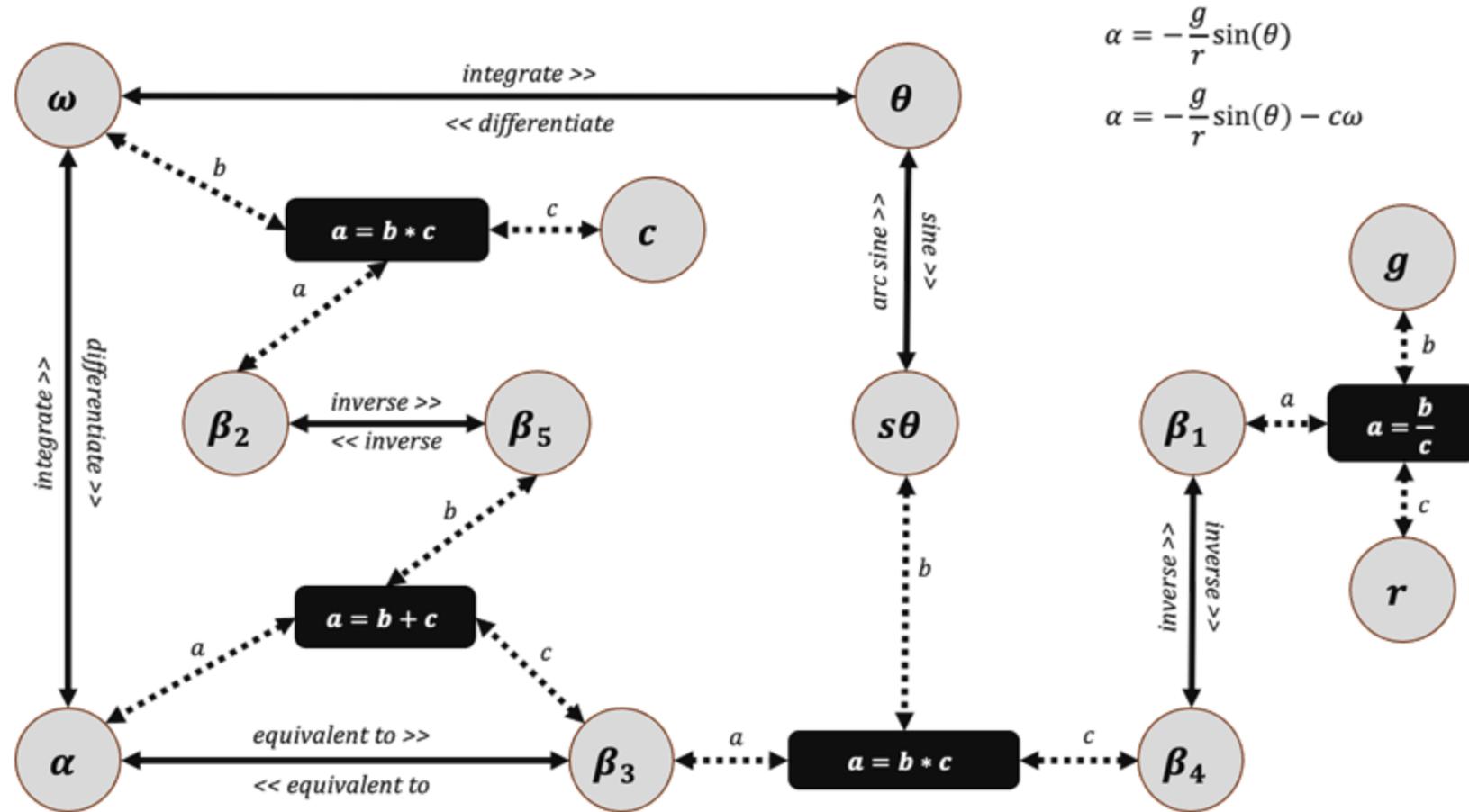
A simulation uses model relationships to connect and input to an output



A graph is the most basic form of model



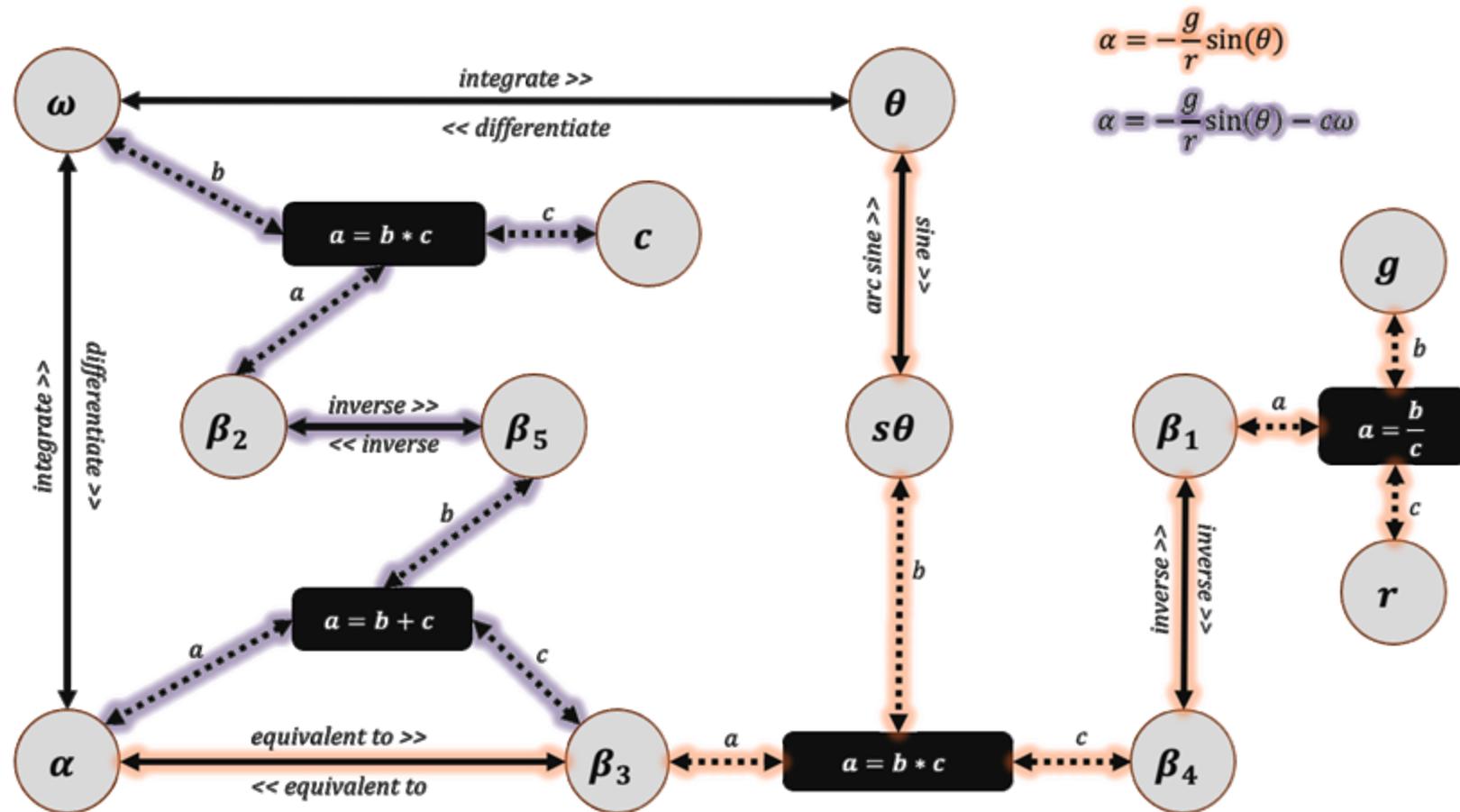
A *hypergraph* is the most basic form of model



$$\alpha = -\frac{g}{r} \sin(\theta)$$

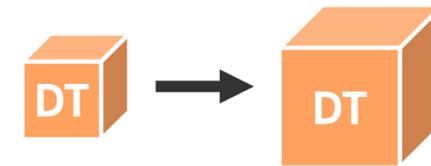
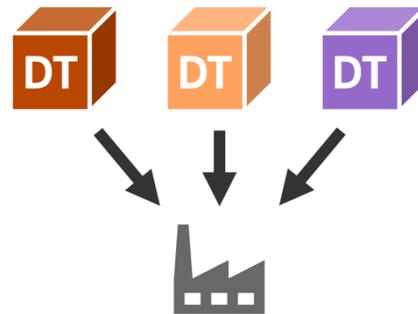
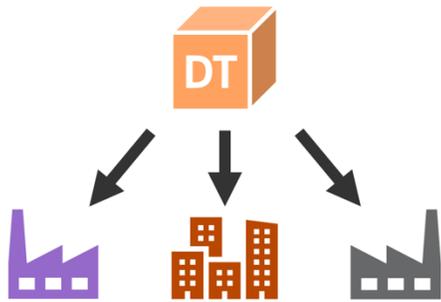
$$\alpha = -\frac{g}{r} \sin(\theta) - c\omega$$

A *hypergraph* is the most basic form of model



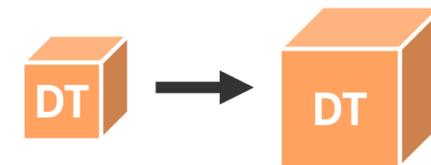
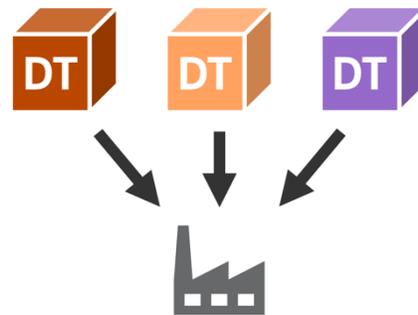
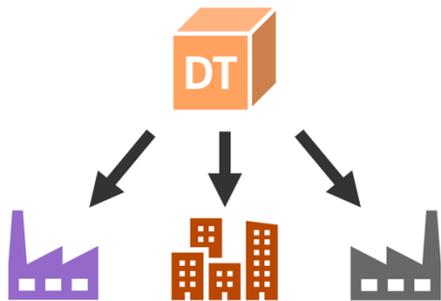
Benefits of Hypergraphs

- Allow for arbitrary simulation
- Preserve relationships between models

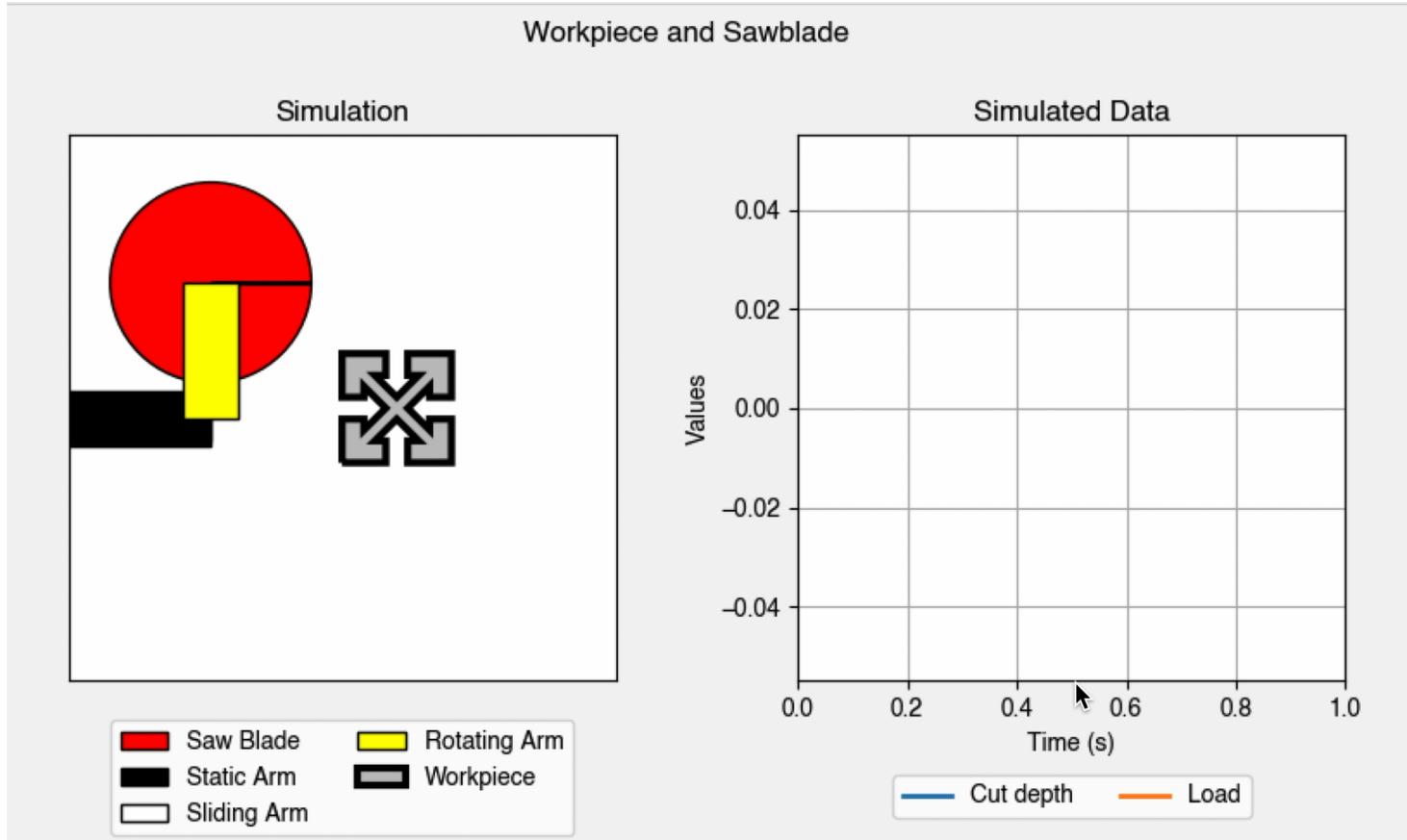


Benefits of Hypergraphs

- Allow for arbitrary simulation
- Preserve relationships between models
- Automatically parse input streams
- Interface with semantic ontologies



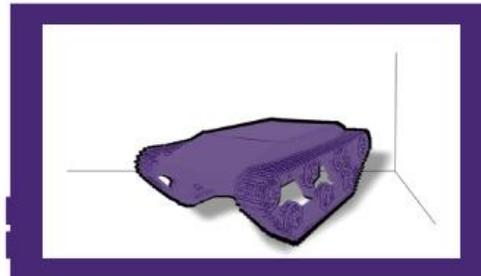
Future Work



DTs can provide great value, but
only when they can be used



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